

Retro Receiver for NES – Instruction Manual



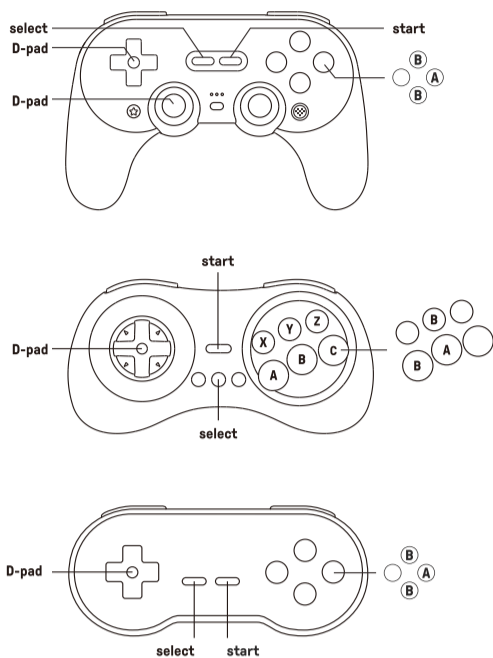
NES



For 8BitDo Bluetooth controllers

- motion controls, rumble are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Switch Pro's **SYNC** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- LED becomes solid when connection is successful.

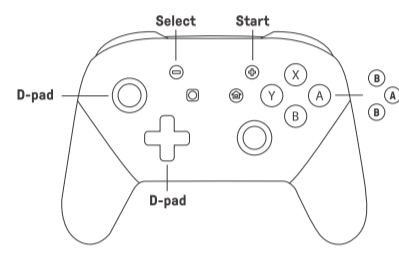
Button mapping (NES Controller)



For Switch Pro Controller

- NFC scanning, IR camera, HD rumble, notification LED, player indicator are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Switch Pro's **SYNC** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Switch Pro's #1 LED stays on.
- controller will auto reconnect with the press of any button once it has been paired.

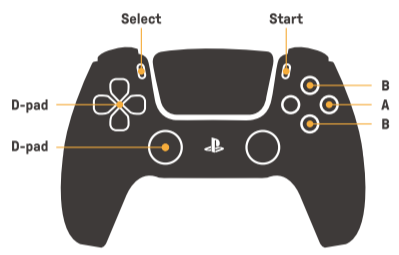
Button mapping (NES Controller)



For DualSense

- motion controls, rumble, adaptive triggers, analog triggers, touch pad are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press **CREATE + PS** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- LED becomes solid when connection is successful.
- controller will auto reconnect with the press of **PS** once it has been paired.

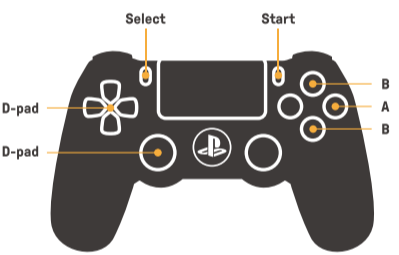
Button mapping (NES Controller)



For DualShock 4

- motion controls, rumble, adaptive triggers, analog triggers, touch pad are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press **SHARE + PS** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- LED becomes solid when connection is successful.
- controller will auto reconnect with the press of **PS** once it has been paired.

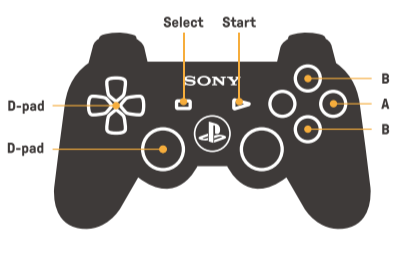
Button mapping (NES Controller)



For DualShock 3

- motion controls, rumble are not supported.
- 1- Visit <https://support.8bitdo.com/receiver-usb-adapter-tools-for-ps3.html> to download and run PS3 pairing tool.
- 2- Hold down the **pair** button on Retro Receiver and connect it to PC via USB, LED starts to blink.
- 3- Connect your DualShock 3 to PC via USB.
- 4- Once the Retro Receiver and DualShock3 are both connected, click "Pair" button in the software.
- 5- Once pairing is complete, insert your Retro Receiver into your console.
- 6- Press **PS** button to connect. Wait until Retro Receiver's LED is solid and DualShock 3's #1 LED stays on.
- controller will auto reconnect with the press of **PS** once it has been paired.

Button mapping (NES Controller)



For Xbox One Controller/Xbox Elite Wireless Controller Series 2

- Xbox Series X/S controller is not supported.
- rumble is not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press **Xbox** button to turn on the controller, then press **pair** button for 3 seconds to enter its pairing mode.
- 3- LED becomes solid when connection is successful.

Button mapping (NES Controller)



For Wii Remote Controller

- Support Wii Classic controller connected to the Wii Remote controller.
- motion controls, rumble, player indicator are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Wii Remote's **SYNC** button to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Wii Remote's #1 LED stays on.
- controller will auto reconnect with the press of **POWER** button once it has been paired.

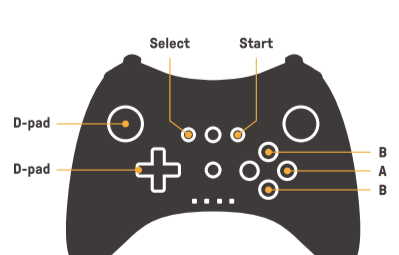
Button mapping (NES Controller)



For Wii U Pro Controller

- motion controls, rumble, player indicator are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Wii U Pro's **SYNC** button to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Wii U Pro's #1 LED stays on.
- controller will auto reconnect with the press of **POWER** button once it has been paired.

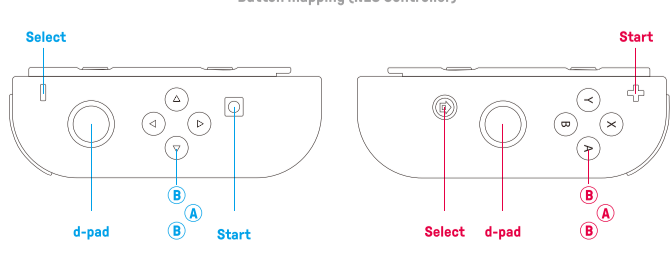
Button mapping (NES Controller)



For Nintendo Switch Joy-Con

- NFC scanning, IR camera, HD rumble, notification LED, player indicator are not supported.
- Only one Joy-Con can be connected, hold horizontally.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Joy-Con's **SYNC** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Joy-Con's #1 LED stays on.
- controller will auto reconnect with the press of any button once it has been paired.

Button mapping (NES Controller)



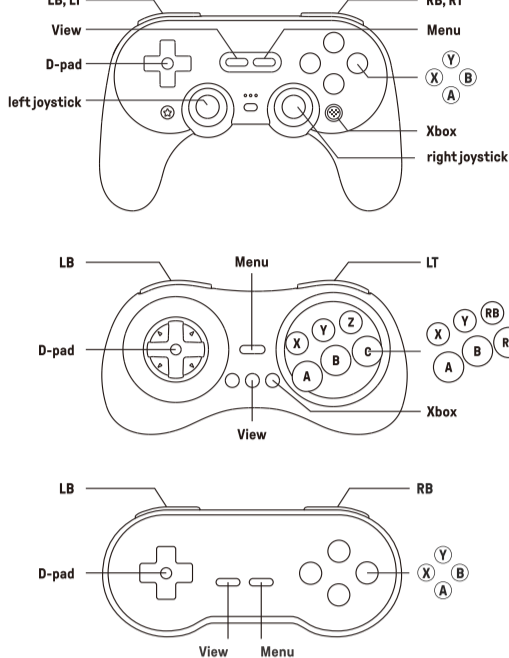
Windows



For 8BitDo Bluetooth controllers

- motion controls, rumble are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press 8BitDo Bluetooth controller to enter its pairing mode.
- 3- LED becomes solid when connection is successful.

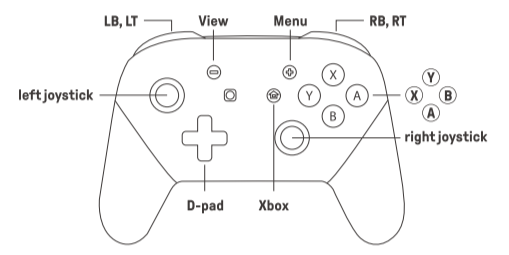
Button mapping (Xbox Controller)



For Switch Pro Controller

- NFC scanning, IR camera, HD rumble, notification LED, player indicator are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Switch Pro's **SYNC** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Switch Pro's #1 LED stays on.
- controller will auto reconnect with the press of any button once it has been paired.

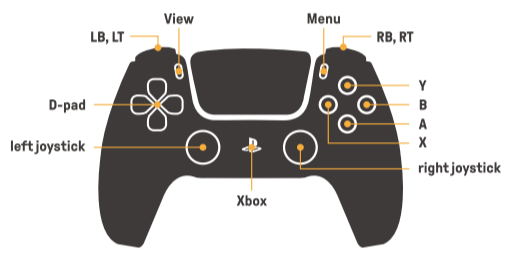
Button mapping (Xbox Controller)



For DualSense

- motion controls, adaptive triggers, touch pad are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press **CREATE + PS** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- LED becomes solid when connection is successful.
- controller will auto reconnect with the press of **PS** once it has been paired.

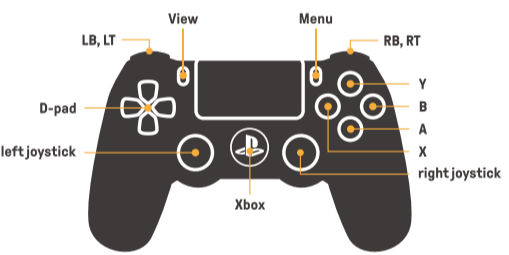
Button mapping (Xbox Controller)



For DualShock 4

- motion controls, rumble, adaptive triggers, analog triggers, touch pad are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press **SHARE + PS** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- LED becomes solid when connection is successful.
- controller will auto reconnect with the press of **PS** once it has been paired.

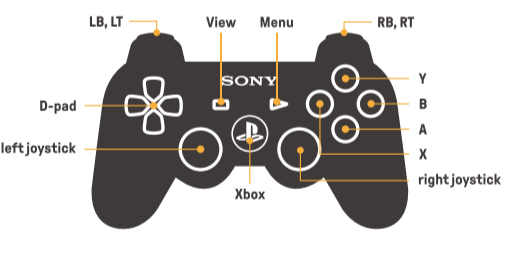
Button mapping (Xbox Controller)



For DualShock 3

- motion controls are not supported.
- 1- Visit <https://support.8bitdo.com/receiver-usb-adapter-tools-for-ps3.html> to download and run PS3 pairing tool.
- 2- Hold down the **pair** button on Retro Receiver and connect it to PC via USB, LED starts to blink.
- 3- Connect your DualShock 3 to PC via USB. Then click "Pair" button in the software.
- 4- Once pairing is complete, disconnect the Retro Receiver and DualShock 3.
- 5- Insert Retro Receiver into your PC.
- 6- Press **PS** button to connect. Wait until Retro Receiver's LED is solid and DualShock 3's #1 LED stays on.
- controller will auto reconnect with the press of **PS** once it has been paired.

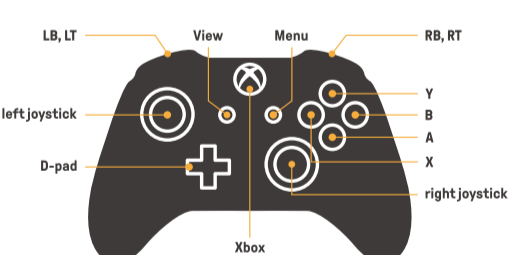
Button mapping (Xbox Controller)



For Xbox One Controller/Xbox Elite Wireless Controller Series 2

- Xbox Series X/S controller is not supported.
- trigger rumble is not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press **Xbox** button to turn on the controller, then press **pair** button for 3 seconds to enter its pairing mode.
- 3- LED becomes solid when connection is successful.

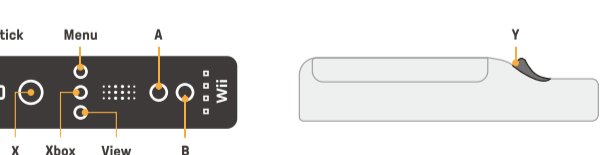
Button mapping (Xbox Controller)



For Wii Remote Controller

- Support Wii Classic controller connected to the Wii Remote controller.
- motion controls, rumble, player indicator are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Wii Remote's **SYNC** button to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Wii Remote's #1 LED stays on.
- controller will auto reconnect with the press of **POWER** button once it has been paired.

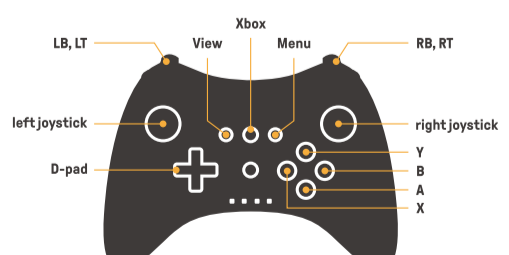
Button mapping (Xbox Controller)



For Wii U Pro Controller

- motion controls, rumble, player indicator are not supported.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Wii U Pro's **SYNC** button to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Wii U Pro's #1 LED stays on.
- controller will auto reconnect with the press of **POWER** button once it has been paired.

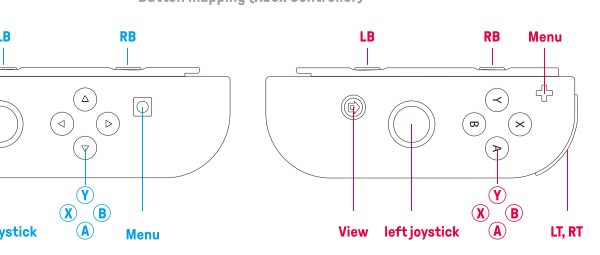
Button mapping (Xbox Controller)



For Nintendo Switch Joy-Con

- NFC scanning, IR camera, HD rumble, notification LED, player indicator are not supported.
- Only one Joy-Con can be connected, hold horizontally.
- 1- Press **pair** button on the Retro Receiver, LED starts to blink rapidly.
- 2- Press Joy-Con's **SYNC** button for 3 seconds to enter its pairing mode (this is required for the very first time only).
- 3- Wait until Retro Receiver's LED is solid and Joy-Con's #1 LED stays on.
- controller will auto reconnect with the press of any button once it has been paired.

Button mapping (Xbox Controller)



Support

- Please visit support.8bitdo.com for further information and additional support.